

BOMBER VERSION

PHOTO-RECON MAPS

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AFAWT2V1.FH7

WARBIRDS 2.01

ARENA WATER TERRAIN

AIRFIELDS

TERRAIN FILE:
WBAWT2.TRN

TOP SECRET



MaxØverlays Maps & Charts
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Bomb Run Check List

- Bombs
- Gunners
- Autolevel
- Flaps
- Doors

This publication supersedes WB2AFv5.FH7, including C 1, and C 2
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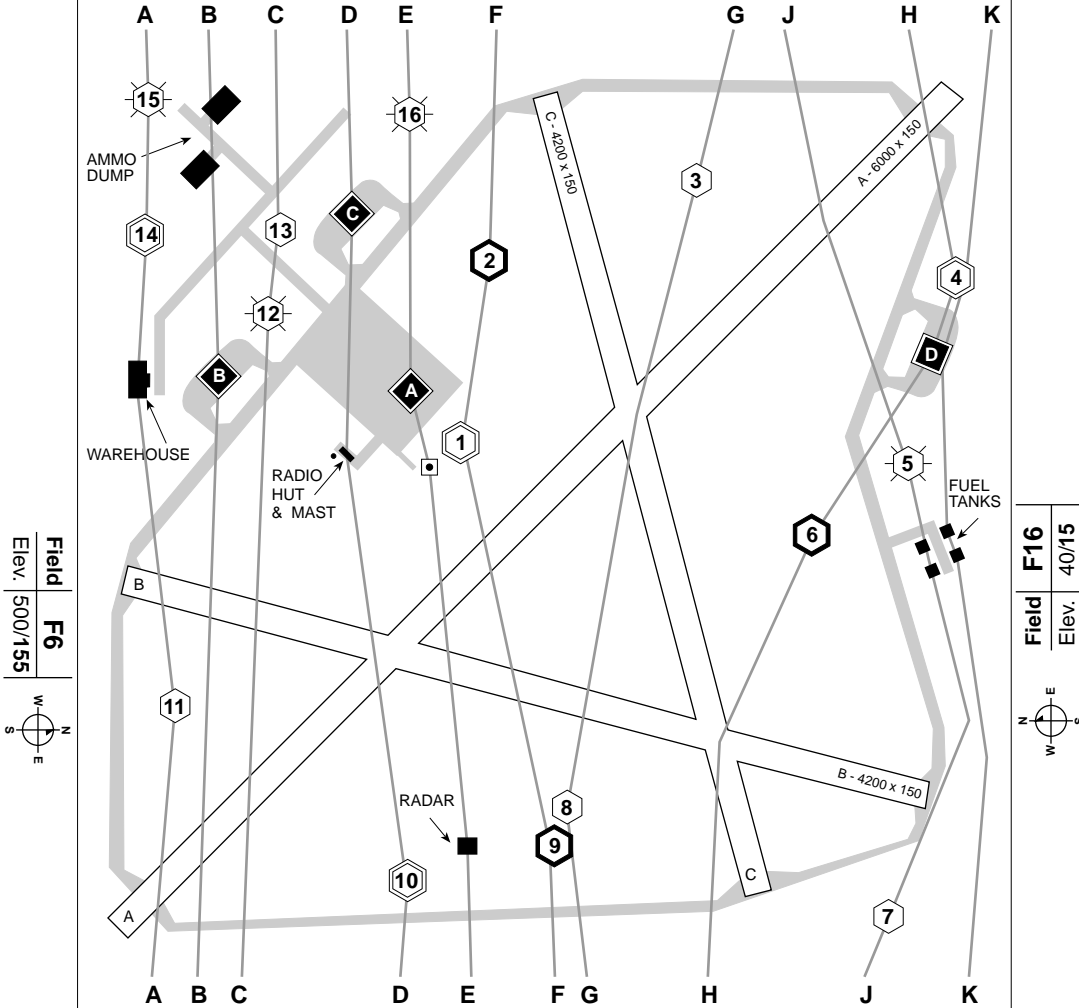
MaxØverlays Maps & Charts - Bob Heffner



Main Field Diagram

LARGE / BOMBER AIRFIELD (L/BF)
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IF FORCED DOWN IN HOSTILE TERRITORY DESTROY IMMEDIATELY BY FIRE OR INGESTION.



Field F6
Elev. 500/155



Field F16
Elev. 40/15



- CONTROL TOWER
- .50 cal ANTI-AIRCRAFT GUN (ACK)
Range: 0 - 1000 ft / 330 m AGL
- ⊗ 20 mm ANTI-AIRCRAFT GUN (ACK)
Range: 0 - 4000 ft / 1260 m AGL
- ⊕ 40mm ANTI-AIRCRAFT GUN (ACK)
Range: 0 - 6000 ft / 1850 m AGL
- ⊖ 88mm ANTI-AIRCRAFT GUN (ACK)
Range: 500 - 30000 ft AGL
Range: 170 - 9200 m AGL
- TARGET STRUCTURE
- HANGER

TOP SECRET



- FIELD CAPTURE CONDITIONS:**
- DESTROY ALL STRUCTURES
 - ANTI-AIRCRAFT BATTERIES
 - HANGER ROOFS
 - CONTROL TOWER
 - RADIO HUT & MAST
 - AMMO DUMPS
 - FUEL TANKS
 - WAREHOUSE
 - RADAR
- LAND AND EXIT ON RUNWAY

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Elev. 240/80
Field F25

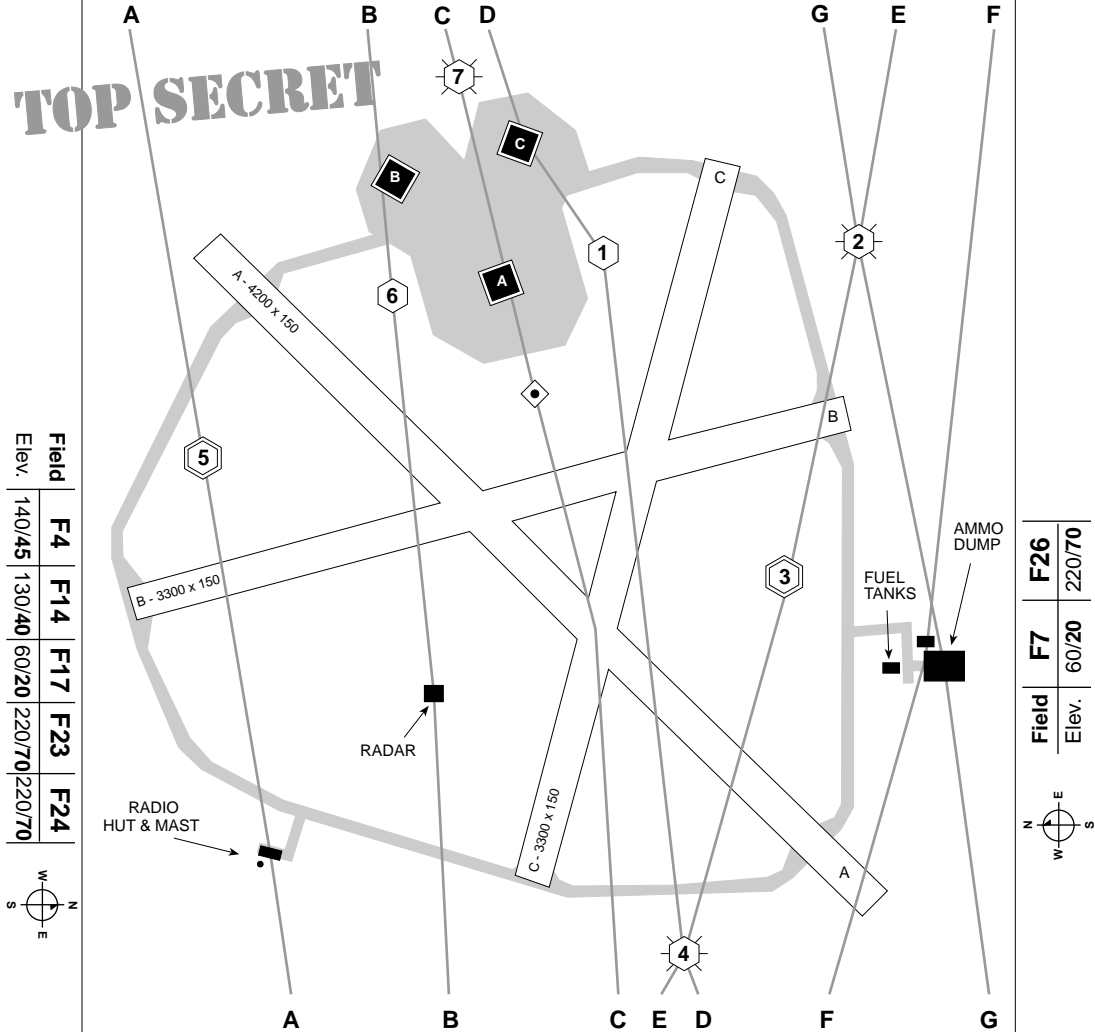
BOMBER VERSION

Medium Field Diagram

FIGHTER / BOMBER AIRFIELD (M/FB)
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TOP SECRET



Field	F4	F14	F17	F23	F24
Elev.	140/45	130/40	60/20	220/70	220/70

Field	F26	F7
Elev.	220/70	60/20



- CONTROL TOWER
- ⬡ .50 cal ANTI-AIRCRAFT GUN (ACK)
Range: 0 - 1000 ft / 330 m AGL
- ⬡ 20 mm ANTI-AIRCRAFT GUN (ACK)
Range: 0 - 4000 ft / 1260 m AGL
- ⬡ 40mm ANTI-AIRCRAFT GUN (ACK)
Range: 0 - 6000 ft / 1850 m AGL
- TARGET STRUCTURE
- HANGER



- FIELD CAPTURE CONDITIONS:**
- DESTROY ALL STRUCTURES
- ANTI-AIRCRAFT BATTERIES
 - HANGER ROOFS
 - CONTROL TOWER
 - RADIO HUT & MAST
 - AMMO DUMPS
 - FUEL TANKS
 - WAREHOUSE
 - RADAR
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Elevation given in feet/meters

Field	F2	F13	F21
Elev.	580/180	220/70	220/70





Forward Field Diagram

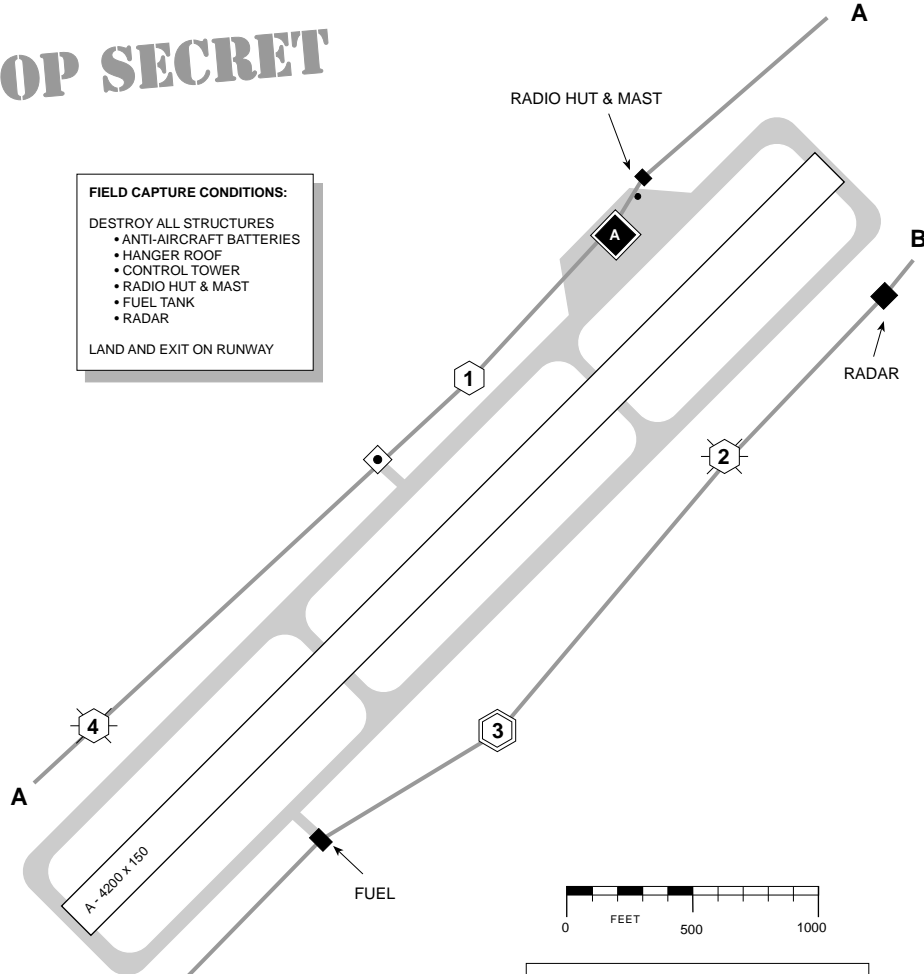
SMALL / FIGHTER AIRFIELD (S/FF) AFAWT2V1.FH7

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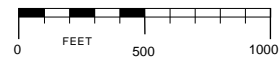
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FIELD CAPTURE CONDITIONS:

- DESTROY ALL STRUCTURES
- ANTI-AIRCRAFT BATTERIES
 - HANGER ROOF
 - CONTROL TOWER
 - RADIO HUT & MAST
 - FUEL TANK
 - RADAR
- LAND AND EXIT ON RUNWAY



Field	F3	F8	F12	F18	F19	F22
Elev.	160/50	80/25	190/60	40/15	90/30	160/50



- CONTROL TOWER
- .50 cal ANTI-AIRCRAFT GUN (ACK)
Range: 0 - 1000 ft / 330 m AGL
- 20 mm ANTI-AIRCRAFT GUN (ACK)
Range: 0 - 4000 ft / 1260 m AGL
- 40mm ANTI-AIRCRAFT GUN (ACK)
Range: 0 - 6000 ft / 1850 m AGL
- 88mm ANTI-AIRCRAFT GUN (ACK)
Range: 500 - 30000 ft AGL
Range: 170 - 9200 m AGL
- TARGET STRUCTURE
- HANGER

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Elevation given in feet/meters

Field	F9	F27	F29	F30	F31	F32
Elev.	90/30	60/20	60/20	500/150	160/50	540/160

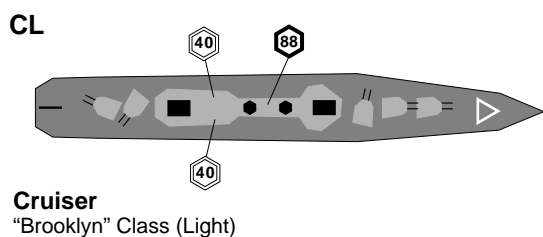
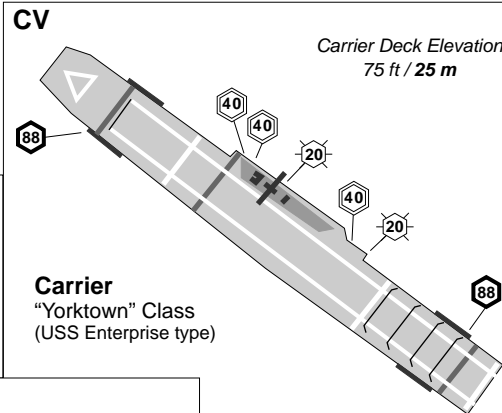
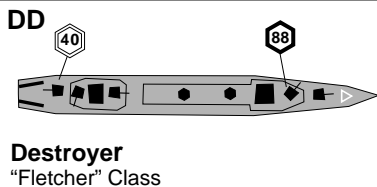


Fleet Diagram

NAVAL FLEET (FDG)
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TOP SECRET



- 20 mm ANTI-AIRCRAFT GUN (ACK)
0 - 4000 feet AGL
- 40mm ANTI-AIRCRAFT GUN (ACK)
0 - 6000 feet AGL
- 88mm ANTI-AIRCRAFT GUN (ACK)
500 - 30,000 feet AGL

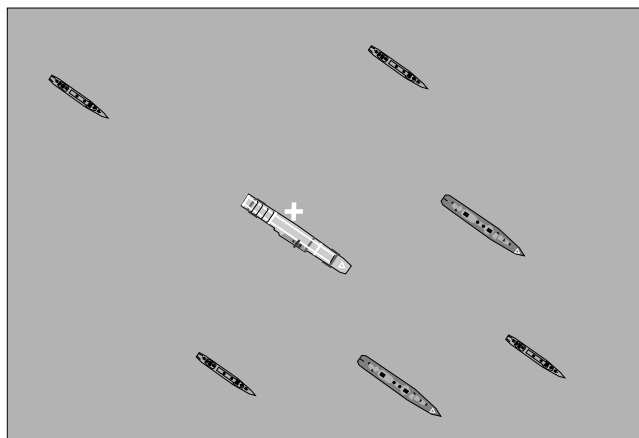
FLEET CONSISTS OF:
1 CARRIER, 2 CRUISERS, 4 DESTROYERS

FLEET CAN BE IN ANY FORMATION
MOVING AT ANY HEADING.

TYPICAL FORMATION SHOWN.
WHITE CROSS DESIGNATES CARRIER

FLEET CAPTURE CONDITIONS:
DESTROY ALL SHIPS
Carrier will return to port
if not destroyed last.

PORT = LEFT
STARBOARD = RIGHT
BOW = FRONT
STERN = REAR



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Elevation given in feet/meters

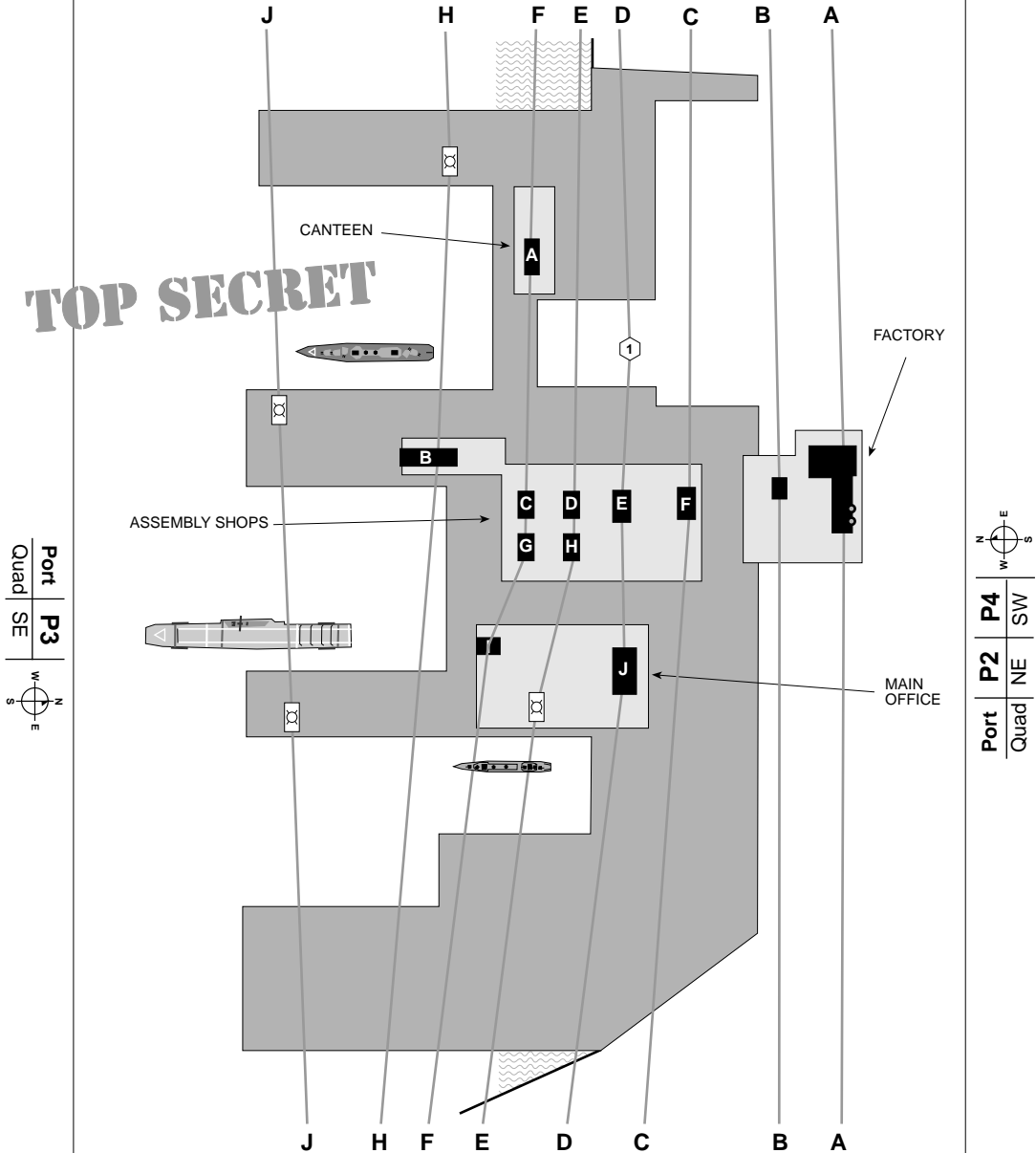
Field	F5	F10	F15	F20
Elev.	75/25	75/25	75/25	75/25

Port Diagram

HARBOR / DOCK (HD)
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TOP SECRET



Port P3
Quad SE

Port P2
Quad NE

- CRANE
- 40 mm ANTI-AIRCRAFT GUN
- BUILDING

Destruction of a port target extends the rebuild time at all of that country's airfields.

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Elevation given in feet/meters

Port P1
Quad NE

