











### Menu Controls

-  **M** Historic Mission
-  **T** Test Flight
-  **H** Head to Head
-  **L** Repeat Last Mission
-  **H** Change HUD Color
-  **F** Toggle Flight Info
-  **O** Open Film Playback
-  **E** Easy Aiming

### Views

**shift** For External Views

<b>Above</b> Up 7	<b>Forward</b> Forward 8	<b>Enemy Forward</b> Plane to Target 9
<b>Left</b> Left 4	<b>Target to Plane</b> 5	<b>Right</b> Right 6
<b>Below</b> Down 1	<b>Back</b> Back 2	<b>Enemy Chase</b> Target to Plane 3
<b>Circling</b> Flyby 0		Missile View .



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increase  
rotte 5%
Hide/Display  
Instrument Panel

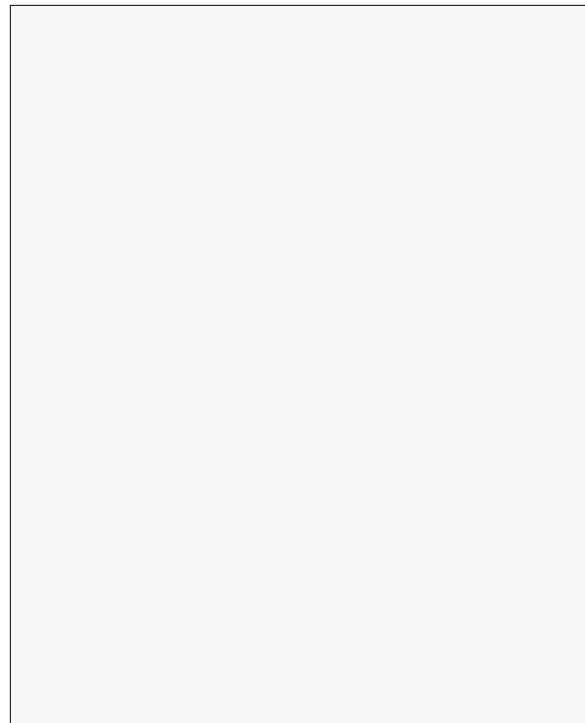
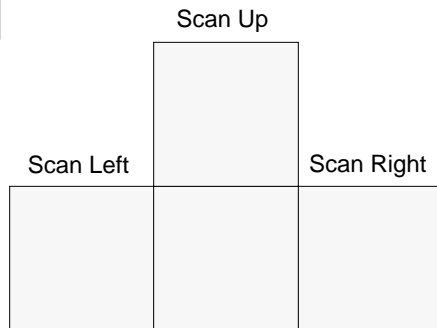
try.

ys.

y:



Select  
Next  
Target



Target  
Next  
Object  
To Right  
Of  
Current  
Target

s & Map  
oom