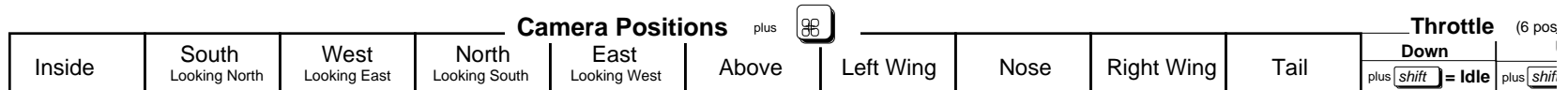
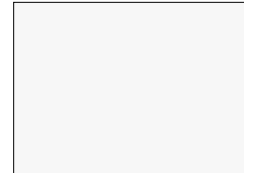
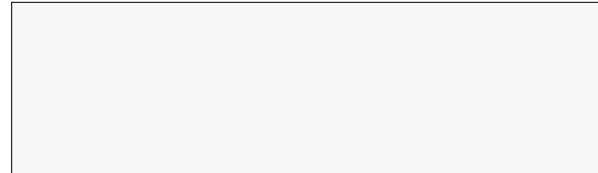
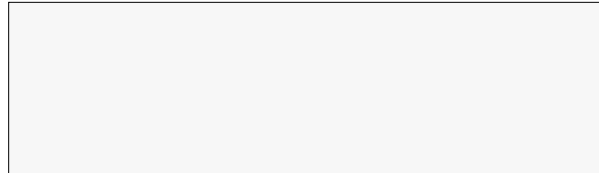
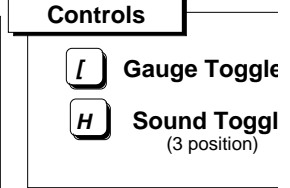
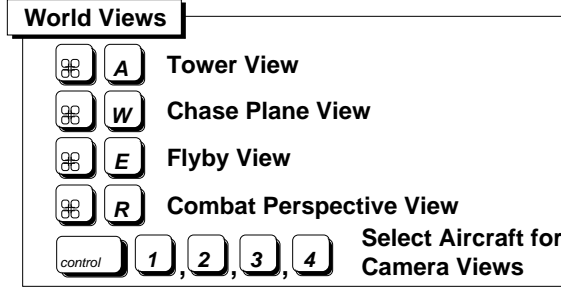
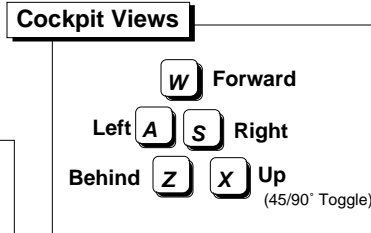
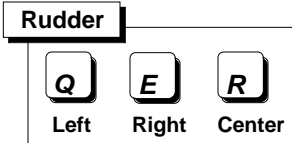


Dogfight City

Program v 1.0 - Overlay v 2.0
Apple Extended Keyboard



Bail Out

This Keyboard Overlay is not intended to be a substitute for the manual. It is designed to be a quick reference to the controls and their locations on the keyboard. The software has many options that can best be learned by reading the instructions provided by the developer. Buy the program.

Construction Instructions:

Trim the edge of one sheet. Overlap onto the second sheet and tape together.

Laminate the Overlay to increase durability.

Clear, self-adhesive, vinyl shelf lining material will work as a substitute.

Cut out the grey sections using an X-Acto or other sharp hobby knife.

Check the fit on your keyboard and trim if necessary.

The overlay shouldn't restrict the movement of any keys.

Storage:

The best way I've found to store my Overlays is to make a folder.

Cut two pieces of stiff cardboard. Mat board works well and comes in colors.

Space them approximately 2mm apart and tape them together at the bottom edge with duct tape or heavy packing tape to form a hinge. Put tape on both sides of the hinge to completely cover the adhesive of the tape.

Separate the overlays with sheets of paper. Index tabs are a nice touch.

Use a heavy binder clip to keep the folder closed.

"Paperware" Shareware:

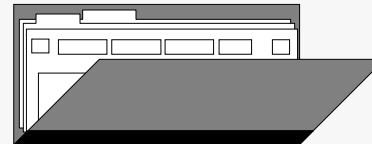
This Overlay was made for my own use but I thought others might like to give it a try. If you keep it and use it (even if you don't) send me email.

Xam@access.mountain.net

Let me know what you thought. I'm always looking for ways to improve my Overlays.

If you would like a printed, laminated Overlay send \$5.00 plus \$2.00 shipping to:

Studio Graphics - MaxOverlays
P.O. Box 1223
Fairmont, WV USA 26554-9245



Dogfight City is by:

Donald A. Hill, Jr.
Bullseye Software
P.O. Drawer 7900
Incline Village, NV 89452
(702) 831-2523

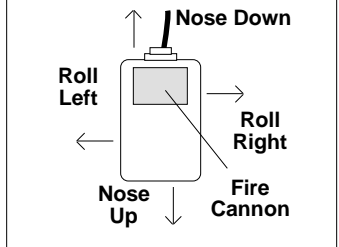
Center Stick

Aircraft Controls

Flaps & Gear at 200 MPH (damaged at 230 MPH)

- Gear **G**
- Flaps **F**
- Brakes **B**
- Engine Off **O**
- Take over from Auto Pilot **T**

Mouse



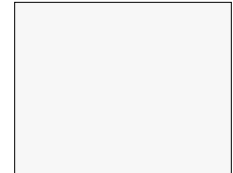
At Menu Bar

- N** New
- Q** Quit
- I** Aircraft Status

- T** Repeat Last Training
- P** Repeat Last Practice
- S** 10 Sec. Replay

- Z** Complete Replay
- C** Pilot Career
- H** Top 10 Pilots

- D** Camera Distance
- L** Camera Location

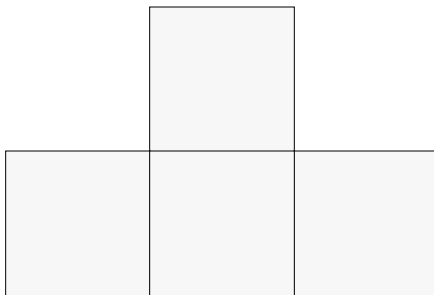
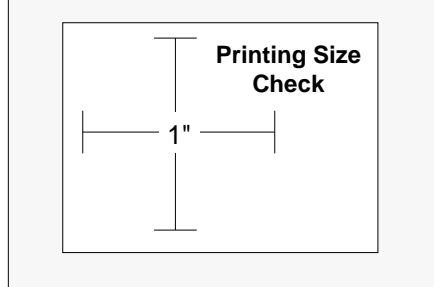


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xam@access.mountain.net

P Pause / Menu

itions)
Up
 = Full

Pause / Menu



Thrustmaster Joystick FCS Settings

- Hat Switch
1. _____
 2. _____
 3. _____
 4. _____
 5. _____
 6. _____
 7. _____
 8. _____

WCS Position
 Up Center Down No Effect

- Thumb High _____
- Trigger _____
- Thumb Low _____
- Pinkey _____