



Jettison / Destruct Controls

- K** Jettison Cargo
- K** Jettison Non-Mission Cargo
- D** Destruct (Hold for 10 sec)

Outfitting Modifiers

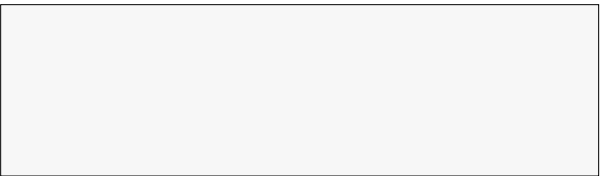
(when clicking BUY/SELL button)

- no modifier = 1 item
- = 5 items
- = 10 items
- = 50 items

Eject

- E**

Pause



Select Landing Destination within System

- Navigation Off
- Select Planet #1
- Select Planet #2
- Select Planet #3
- Select Planet #4

Communication Controls

- Communicate
- Acknowledge

Inform Co

This Keyboard Øverlay is not intended to be a substitute for the manual. It is designed to be a quick reference to the controls and their locations on the keyboard. The software has many options that can best be learned by reading the instructions provided by the developer. Buy the program.

Construction Instructions:
Trim the edge of one sheet. Overlap onto the second sheet and tape together.

Laminate the Øverlay to increase durability.
Clear, self-adhesive, vinyl shelf lining material will work as a substitute.

Cut out the grey sections using an X-Acto or other sharp hobby knife.
Check the fit on your keyboard and trim if necessary.
The overlay shouldn't restrict the movement of any keys.

Storage:
The best way I've found to store my Øverlays is to make a folder.
Cut two pieces of stiff cardboard. Mat board works well and comes in colors.
Space them approximately 2mm apart and tape them together at the bottom edge with duct tape or heavy packing tape to form a hinge. Put tape on both sides of the hinge to completely cover the adhesive of the tape.
Separate the overlays with sheets of paper. Index tabs are a nice touch.
Use a heavy binder clip to keep the folder closed.

"Paperware" Shareware:
This Øverlay was made for my own use but I thought others might like to give it a try.
If you keep it and use it (even if you don't) send me e-mail.

Bob Heffner
Xam@access.mountain.net

Let me know what you thought.
I'm always looking for ways to improve my Øverlays.

If you would like a printed, laminated Øverlay send \$5.00 plus \$2.00 shipping to:

Studio Graphics - MaxØverlays
P.O. Box 1223
Fairmont, WV USA 26554-9245



- Selection Key
- Double Speed
- Fire Secondary Weapon

- Select Secondary Weapon
- Weapon Safety

Fire Primary Weapon

Fleet Control

	Effect on Escorts	Effect on Fighters
C	Recall into Formation	Recall into Formation
option C	No Effect	Dock with your ship
V	Hold Position	Hold Position
F	No Effect	Attack current target

option tab Select Ship
(Including Escorts And Fighters)

Target Controls

tab Select Target
R Select Closest Target
option tab Select Target
 (Including Escorts And Fighters)

Target Bracket Color

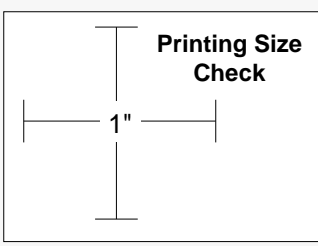
- Red - Threat
- Blue - Friend or Neutral
- Grey - Disabled
- Green - Fighter / Escort
- Yellow - Selected Ship

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option I Mission Info **P** Player and Star System Info
option M Map (Shift-click to plot Hyperspace Path)
 (C key - to Re-center)

Flight Controls

H Hyper Mode **J** Jump **Z** After Burner **L** Land **B** Board



A Auto Pilot **U** Cloak

Hyper Select

Acknowledge

Accelerate

Fire Secondary Weapon

Rotate Left Reverse Course Rotate Right

JoystickSettings:

Hat Switch

1. _____
 2. _____
 3. _____
 4. _____
 5. _____
 6. _____
 7. _____
 8. _____

Thumb High _____
 Trigger _____
 Thumb Low _____
 Pinkey _____

This overlay shows all the generic key commands. However, I prefer to remap the commands in the game to take advantage of grouping keys with similar functions and the overlay labeling.

Escape Velocity
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S Weapon Safety **W** Select Secondary Weapon