

# FALCON MC

MAC Extended Keyboard  
Øverlay v1.0

## Game Controls

P, Q, Esc Pause  
 ⌘ R Return to Cockpit  
 ⌘ Q Quit  
 ⌘ S All Sound  
 ⌘ M Music  
 ⌘ T Switch MouseSticks

## Exit Controls

⌘ A Abort Mission  
 ⌘ E End Mission  
 option ⌘ E Eject  
 T Target Select  
 O LCOS on/off  
 X Clear Target Lock  
 D Display Info

## General Controls

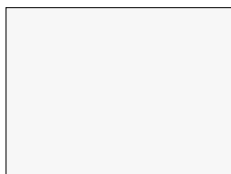
A Autopilot on/off  
 . Chat (head-to-head only)  
 H Ranging TWI on/off  
 V View Stores  
 U Waypoint increment  
 Y Waypoint decrement

## Detail Controls

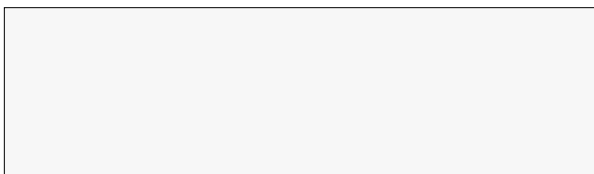
⌘ 1 None (detail)  
 ⌘ 2 Far Terrain  
 ⌘ 3 Gradient Horizon  
 ⌘ 4 Mountains  
 ⌘ 5 Medium Terrain  
 ⌘ 6 Complex Rivers  
 ⌘ 7 Ground detail  
 ⌘ 8 All (detail)

## REO Control

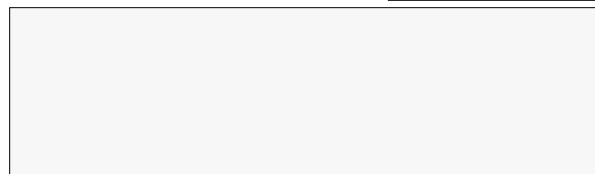
R Radar on/c  
 < Boresight M  
 > Tracking M  
 C Map Displa



Pause



Zoom In    Zoom Out    Rotate Left    Rotate Right



Rotate Over    Rotate Under    Widen Fisheye    Narrow Fisheye



Set Wide Fisheye    Set F

Flares    Decrease Throttle    Increase Throttle    Front View    Left View    Right View    Rear View    Track View    Camera View    Chase View    Missile View    Decrease Throttle    In Th

This Keyboard Øverlay is not intended to be a substitute for the manual. It is designed to be a quick reference to the controls and their locations on the keyboard. The software has many options that can best be learned by reading the instructions provided by the developer. Buy the program.

### Construction Instructions:

Trim the edge of one sheet. Overlap onto the second sheet and tape together.

Laminate the Øverlay to increase durability.

Clear, self-adhesive, vinyl shelf lining material will work as a substitute.

Cut out the grey sections using an X-Acto or other sharp hobby knife.

Check the fit on your keyboard and trim if necessary.

The overlay shouldn't restrict the movement of any keys.

### Storage:

The best way I've found to store my Øverlays is to make a folder.

Cut two pieces of stiff cardboard. Mat board works well and comes in colors.

Space them approximately 2mm apart and tape them together at the bottom edge with duct tape or heavy packing tape to form a hinge. Put tape on both sides of the hinge to completely cover the adhesive of the tape.

Separate the overlays with sheets of paper. Index tabs are a nice touch.

Use a heavy binder clip to keep the folder closed.

### "Paperware" Shareware:

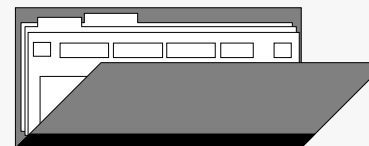
This Øverlay was made for my own use but I thought others might like to give it if you keep it and use it (even if you don't) send me email.

Xam@access.mountain.net

Let me know what you thought. I'm always looking for ways to improve my Øverl

If you would like a printed, laminated Øverlay send \$5.00 plus \$2.00 shipping to

Studio Graphics - MaxØverlays  
 P.O. Box 1223  
 Fairmont, WV USA 26554-9245



W Wheel Brakes on/off

G Landing Gear up/down

E ECM Pod on/off

Trigger

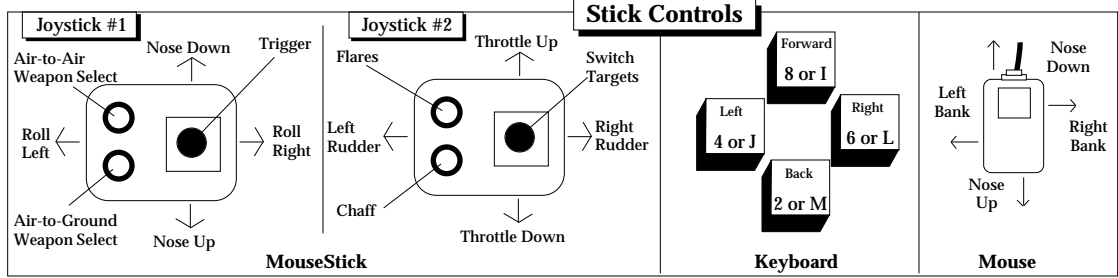
/ Aft

Chaff

off  
mode  
mode  
try

### Jettison Controls

- option **T** Jettison Tanks
- option **K** Jettison all A-G stores
- option **C** Jettison ECM pod



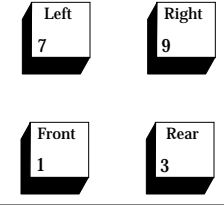
[Empty box]

[Empty box]

**F** Flaps

**B** Speed Brakes

### View Controls



Narrow  
fisheye

[ ] Rudder

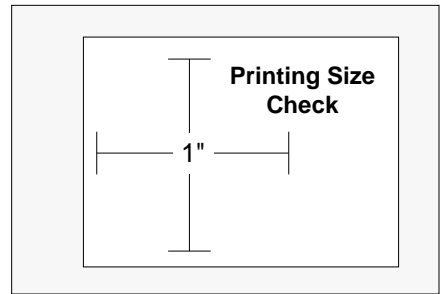
crease  
rottle

Select  
Air-to-Ground Weapon

|                      |                      |                      |             |
|----------------------|----------------------|----------------------|-------------|
| Clear<br>Target Lock | Select A-A<br>Weapon | Select A-G<br>Weapon | Afterburner |
|----------------------|----------------------|----------------------|-------------|

a try.

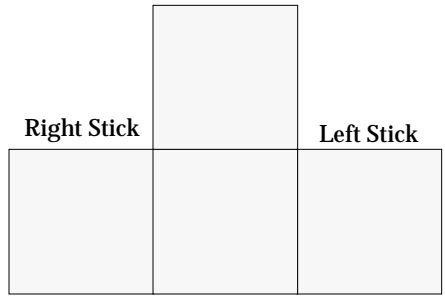
IIS HUD



lays.

Select  
Air-to-Air  
Weapon

Forward  
Stick



### Thrustmaster Joystick FCS Settings

Hat Switch

- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_

WCS Position  
 Up  Center  Down  No Effect

Thumb High \_\_\_\_\_  
 Trigger \_\_\_\_\_  
 Thumb Low \_\_\_\_\_  
 Pinkey \_\_\_\_\_

Decrease  
Throttle

Increase  
Throttle

terburner

|         |       |        |
|---------|-------|--------|
| Trigger | Chaff | Flares |
|---------|-------|--------|