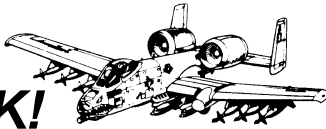


A-10 ATTACK!



Program v 1.0 - Keyboard v 3.0 (Apple Extended Keyboard)

Emergency

- E** Eject
- J** Jettison All Stores

Navigation

- T** TACAN
- A** Autopilot Toggle
- W** Cycle Waypoint

Flaps

- D** Up 10°
- F** Down 10°

Clock

- N** + 30 mins
- shift N** - 30 mins
- T** Triple Time
- P** Pause

Gear

- G** up/down

Instrument Panel

- B** Radar/Barometric HUD Altitude Toggle **I** Panel Toggle
- H** RWR hand-off (Select next RWR Target) **C** HUD Color
- S** SAS on/off **H** HUD Frame Toggle
- L** Cockpit Lights

Weapons / Stores

- C** Cannon Rate
- M** Master Arm
- E** ECM (on/off)
- ;** Chaff
- "** Flare

Select Weapon Station

Tactical Map	Station 1	Station 2	Station 3	Station 4	Station 5	Station 6	Station 7	Station 8	Station 9	Station 10
plus	Arrow	Waypoint	Zoom	Compass	Hand					
R + R Rear View	Cockpit View	Panel View	Chase View	Friendly View	Enemy View	Tower View	Weapon View		HUD anti-clockwise	HUD clockwise
									Down	Throttle
									plus = Off	plus = On

This Keyboard Overlay is not intended to be a substitute for the manual. It is designed to be a quick reference to the controls and their locations on the keyboard. The software has many options that can best be learned by reading the instructions provided by the developer. Buy the program.

Construction Instructions:

Trim the edge of one sheet. Overlap onto the second sheet and tape together.

Laminate the Overlay to increase durability.

Clear, self-adhesive, vinyl shelf lining material will work as a substitute.

Cut out the grey sections using an X-Acto or other sharp hobby knife.

Check the fit on your keyboard and trim if necessary.

The overlay shouldn't restrict the movement of any keys.

Storage:

The best way I've found to store my Overlays is to make a folder.

Cut two pieces of stiff cardboard. Mat board works well and comes in colors.

Space them approximately 2mm apart and tape them together at the bottom edge with duct tape or heavy packing tape to form a hinge. Put tape on both sides of the hinge to completely cover the adhesive of the tape.

Separate the overlays with sheets of paper. Index tabs are a nice touch.

Use a heavy binder clip to keep the folder closed.

"Paperware" Shareware:

This Overlay was made for my own use but I thought others might like to give it a try. If you keep it and use it (even if you don't) send me email.

Bob Heffner

Xam@access.mountain.net

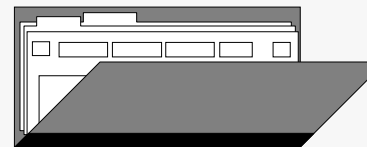
Let me know what you thought. I'm always looking for ways to improve my Overlay.

If you would like a printed, laminated Overlay send \$5.00 plus \$2.00 shipping to:

Studio Graphics - MaxOverlays

P.O. Box 1223

Fairmont, WV USA 26554-9245



A-10 Attack! is by:

Parsoft

101 West Renner Road
Woodcreek Plaza, Suite 430
Richardson, Texas 75082
USA

Cycle HUD Targets

Virtual Hand Hot-key Lock

Virtual Hand Hot-key

Z **X** Fire Extinguishers

Ground/Speed Brakes

Rudder

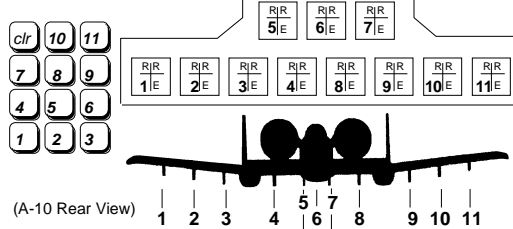
5

(hi/lo)

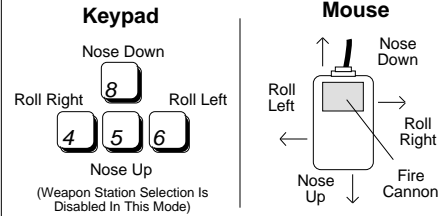
Stores Release Sequence

- R M S** Release Mode SGL
- R M P** Release Mode PRS
- R M J** Release Mode JETT
- R M R P** Release Mode RIP PRS
- R M R S** Release Mode RIP SGL
- R I N N** Ripple Interval (nn x 10ms)
- R C N N** Ripple Count (nn)

Station Positions



Flight Controls



tion 10 Station 11 Clear Stations

gine On

Up

iff = Full

Elevator Trim



Rudder Trim



Trim Reset

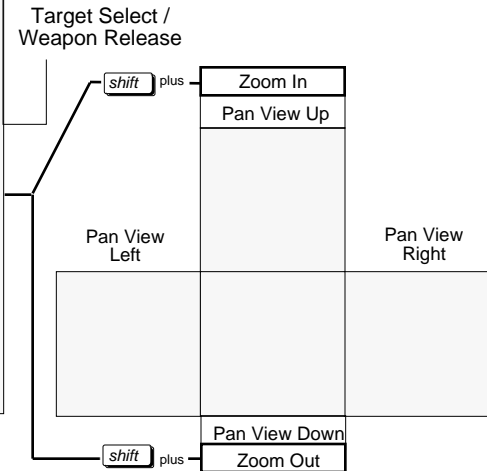
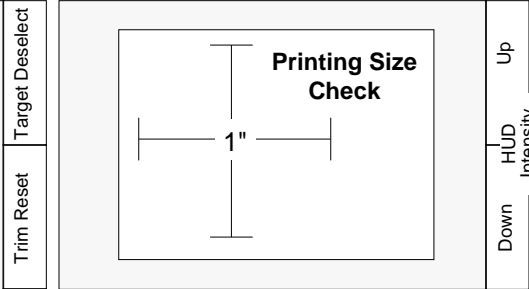


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Bob Heffner
xam@access.mountain.net

Clear Stations Station 10 Station 11

try.

/s.



Rudder Reset

Thrustmaster Joystick FCS Settings

- Hat Switch
1. _____
 2. _____
 3. _____
 4. _____
 5. _____
 6. _____
 7. _____
 8. _____

WCS Position
O Up O Center O Down O No Effect

- Thumb High _____
- Trigger _____
- Thumb Low _____
- Pinkey _____

Fire Cannon

MFD Off

MFD Damage

MFD TV

Target Select / Weapon Release