

Flight Simulator 4.0

© MaxØverlays - 10/14/93 - v1.0
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- ⌘ T Autopilot
- ⌘ E EFIS display
- ⌘ U Sound
- ⌘ B Pause



- ⌘ 1 View 1 Window
- ⌘ 2 View 2 Window
- ⌘ 3 Map Window
- ⌘ M Mouse as Yoke/Pointer

Situation Control

- Reset Situation ⌘ R
- Open Situation ⌘ O
- Close Active Window ⌘ W
- Create New Situation ⌘ Semi-Colon
- Save Existing Situation ⌘ S
- Stop Demo or replay ⌘ Period

I Smoke/Dust/Spray

O Strobes

P Pause

G Gear up/down

H Carb Heat

L Lights

Calibration

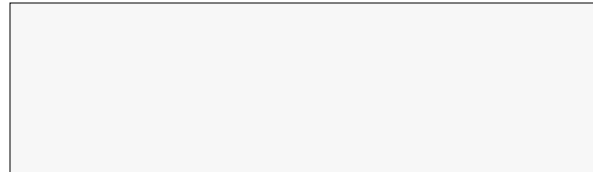
- Altimeter Adjust A
- Directional Gyro set D
- Joystick J

Setting Radios

(1st, 2nd, 3rd digit)

- ADF (activate first) N2, NN, NNN
- COM C or CC (fractional freq.)
- NAV N1, N2, NN (fractional freq.)
- Transponder T, TT, TTT, TTTT
- VOR OBI V1, V2
- DME B = toggle Nav 1 or 2
F = distance from/speed to

Select digit followed by Plus or Minus Sign



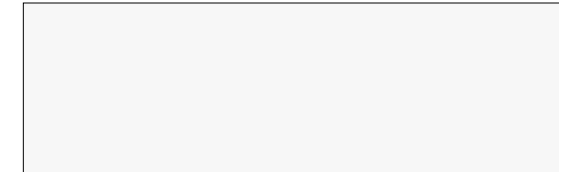
Cut

Decrease

Increase

Full

Throttle



Retract (0°)

15°

30°

Extend

Flaps

This Keyboard Øverlay is not intended to be a substitute for the manual. It is designed to be a quick reference to the controls and their locations on the keyboard. The software has many options that can best be learned by reading the instructions provided by the developer. Buy the program.

Construction Instructions:

Trim the edge of one sheet. Overlap onto the second sheet and tape together.

Laminate the Øverlay to increase durability.

Clear, self-adhesive, vinyl shelf lining material will work as a substitute.

Cut out the grey sections using an X-Acto or other sharp hobby knife.

Check the fit on your keyboard and trim if necessary.

The overlay shouldn't restrict the movement of any keys.

Storage:

The best way I've found to store my Øverlays is to make a folder.

Cut two pieces of stiff cardboard. Mat board works well and comes in colors.

Space them approximately 2mm apart and tape them together at the bottom edge with duct tape or heavy packing tape to form a hinge. Put tape on both sides of the hinge to completely cover the adhesive of the tape.

Separate the overlays with sheets of paper. Index tabs are a nice touch.

Use a heavy binder clip to keep the folder closed.

"Paperware" Shareware:

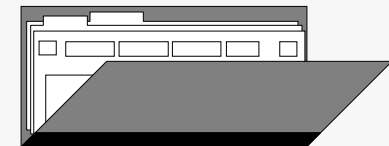
This Øverlay was made for my own use but I thought if you keep it and use it (even if you don't) send me a note.

Xam@access.mountain.net

Let me know what you thought. I'm always looking for feedback.

If you would like a printed, laminated Øverlay send me a note.

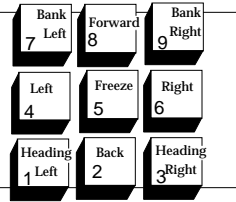
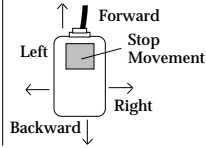
Studio Graphics - MaxØverlays
P.O. Box 1223
Fairmont, WV USA 26554-9245



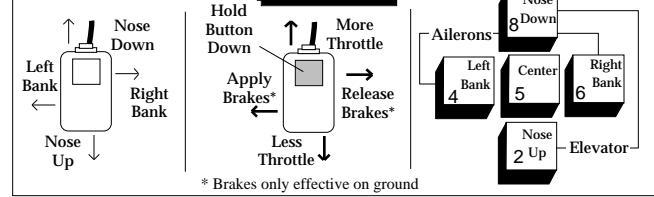
Slew Mode (*G)

kybd 9 = Nose Up
 kybd 0 = Nose Down
 Q = Altitude Up
 A = Altitude Down
 Z = Position #'s On/Off
 X = Set to North & Level

F4 = Altitude Up Fast
 F2, F3 = Freeze Altitude
 F8 = Nose Down Fast
 F5 = Nose Up Fast
 F1 = Altitude Down Fast
 F6, F7 = Freeze Pitch



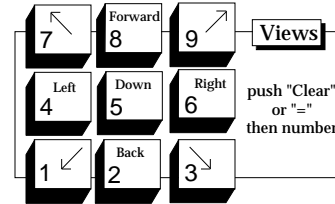
Stick Controls



* Brakes only effective on ground

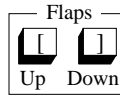
1.)

(40°)



S View Perspective
 Cockpit
 Control Tower
 Track
 Spot Plane

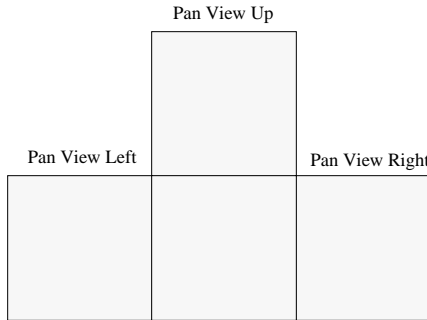
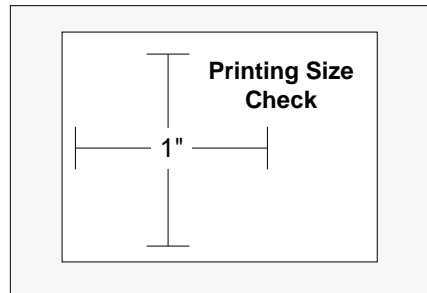
+ SHIFT	Zoom Out (fine)	Zoom In (fine)	Reset Zoom to 1X
	Zoom Out	Zoom In	



ght others might like to give it a try.
 email.

for ways to improve my overlays.

I \$5.00 plus \$2.00 shipping to:



Straight & Level View (no pan)

Thrustmaster Joystick FCS Settings

Hat Switch

- _____
- _____
- _____
- _____
- _____
- _____
- _____
- _____

WCS Position

Up Center Down No Effect

Thumb High _____

Trigger _____

Thumb Low _____

Pinkey _____

Left Rudder Right

Up **9**
 T H R O T T L E
3
 Down

